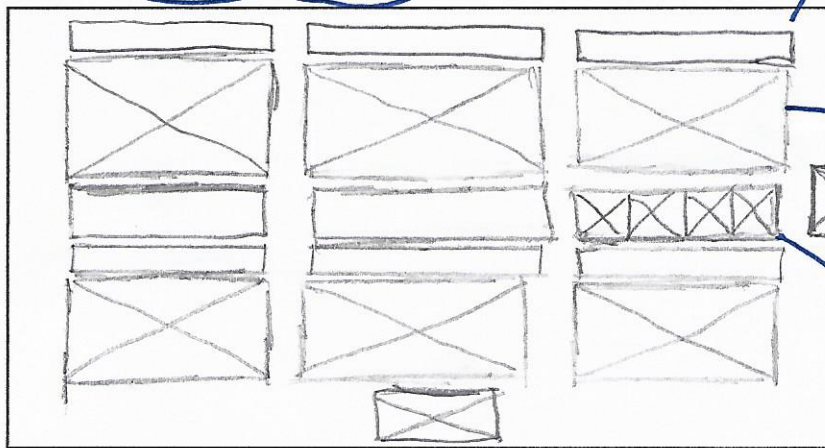


Level Select



Level title

(1.5)

Image of level

Level description

Next page

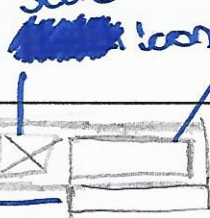
Next page

if no text, use icons
to show difficulty,
highscore, etc,
(dependant on game
design)

Ingame UI - Tutorial start

Score

Score



icon bar

Pause (2.5)

Previous
highscore

Tutorial animation
showing controls
Right hand & left

Health icon

Health bar

Weapon
icon

Ammo
Count